

_NTTREE

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Use the _NTTREE macro to specify the root of the tree where binary files, managed by [BinPlace](#) , are put.

The _NTTREE macro works with the [TARGET_DESTINATION](#) macro. The value of the TARGET_DESTINATION macro is the path, relative to _NTTREE, where the files are put.

Syntax

```
_NTTREE = RootDirectory
```

Parameters

- *RootDirectory*

This parameter specifies the root directory of your binaries tree.

Comments

The _NTTREE macro specifies the root of the tree for binary files managed by [BinPlace](#) . This macro works together with the [TARGET_DESTINATION](#) macro to specify the complete tree for your binary files that are managed by BinPlace. When both macros are declared within your [Sources file](#), the binary tree is defined as:

```
$(_NTTREE)\$(TARGET_DESTINATION)
```

You can customize the current _NTTREE path by setting it from your WDK build environment window:

```
set _NTTREE = BinariesDirectory
```

The `_NTTREE` macro is applied only when [BinPlace](#) is enabled in a Windows Driver Kit (WDK) build environment. To enable BinPlace, you must specify the **separate_object_root** parameter of *Setenv.bat*. For more information about this parameter, see [Using the SetEnv.bat Command-Line](#).

For example, to specify the **separate_object_root** parameter for the Windows 7 x86 free build environment, follow these steps:

1. From the Windows **Start** menu, click **Windows Drivers Kit** and then click the Windows 7 WDK entry^{**}.
2. Click the **Build Environment** menu, and then click **Windows 7**.
3. Right-click **x86 Free Build Environment** and select **Properties**.
4. Click the **Shortcut** tab and add the **separate_object_root** parameter to the end of the Target command for the Build Environment as shown in the following example:

```
C:\Windows\System32\cmd.exe /k C:\WinDDK\bin\setenv.bat C:\WinDDK\ fre  
x86 WIN7 separate_object_root
```

Example

To configure Binplace to store files under `%BASEDIR%.binaries\wdf`, follow these steps:

1. Type the following command from your WDK build environment window:

```
set _NTTREE = %BASEDIR%.binaries
```

2. Use the following statement within the [Sources file](#):

```
TARGET_DESTINATION=wdf
```

See Also

[BinPlace](#)

[Sources file](#)

[TARGET_DESTINATION](#)

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